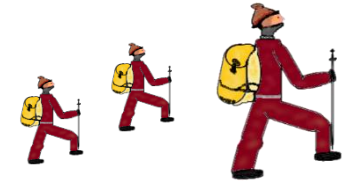
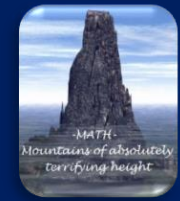


MATH

Mountains of absolutely terrifying height

2017-1-DE03-KA201-035644



The project MATH is a project of an international consortium that is part of Key Action 2 of the EU's Lifelong Learning Program. MATH's five project partners come from four different countries: Germany, Bulgaria, Spain and Turkey. The project duration is 24 months and the project language is English.

The Serious Game:

- Competitive: Duel of Mountaineers
- Two players compete against each other
- They solve math problems to climb the mountain
- Different levels of difficulty
- Who is faster at the summit?
- APP solution



Our project title,

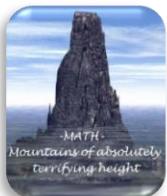
MATH - Mountains of Absolutely Terrifying Height,

already points to mathematics and the image of mathematics that many learners have.

The way in which math is taught in most schools seems to be difficult for many learners, so that basic mathematical skills are literally terrible high mountains that the learners fear. They scarcely seem to be able to match the challenges of these math mountains.

Forcing learners to face and climb these mountains by using the traditional ways of teaching makes the situation worse and intensifies the fear and disinterest in the minds of many math learners.

There is a need for an innovative, interesting approach.



Co-funded by the
Erasmus+ Programme
of the European Union



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